The Happiness Programme usage report

Overview

Care home	Care home group (if applicable)	Report number
An example	An example	1
Date delivered	**Statistics date range**	**Happiness Programme start date**
30th January 2020	30th January – 12th February	30th January 2020
Last CQC Inspection	**Current CQC Rating**	**Next CQC Inspection**
25th March 2019	Good	N/A

Usage

Total play time (All games)	Number of days played	Average time played per day
139 hours	12 (out of 14)	12 hours

Most popular game (by time and session no.s)	Most popular day
Blooms (40 hours)	Tuesday (22 games played)

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Usage by day

Games played by day

Top games by hours played